

# **The Impact of Card Games on Learning L2 Grammar Among Iranian Intermediate EFL Learners**

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**The present study aimed to investigate the impact of card games on learning L2 grammar among Iranian intermediate EFL Learners. The main question that this study tried to answer was whether using card games has any statistically significant effect on learning grammar among Iranian intermediate EFL learners. The current study is a quasi-experimental research. Having been homogenized by Quick Placement Test, 30 Iranian intermediate EFL learners who were studying English at Unique Language School in Guilan, Rasht, were ed as the participants of the study. The students were given a pretest of comparative adjective and simple past tense. After the pretest the learners were divided into the experimental and the control groups. The experimental group got an eight-session treatment but the control group did not receive the treatment of card games. The conventional method was used for the control group. After giving a posttest, the data were analyzed with the use of paired-samples t-test. According to the results of this research, using card games has a statistically significant effect on learning grammar among Iranian intermediate EFL learners. The results of this study are efficient for the language teachers and English learners.**

**Keywords : learning**

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